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Design Phase



Design Methodology

- No code until protocol was fully created
 - This gave us time to properly design our implementation to ensure that there were no fundamental vulnerabilities
 - After the protocol is created, writing code is simply following the protocol – it also allows team members to easily get into writing code
- Sub-teams for each area that we wanted to focus in:
 - **Pre-boot** (List, Replace, Attest)
 - **Secure Communications** (Boot, HIDE protocol)
 - **Build** (Post-Boot, secrets/generation, Rust library)
 - **Attack** (research HW attacks, build exploits for insecure example)



☰ Filter by keyword or by field

Discard

Save

Title		Team	Status	End date	Labels	Milestone
▼	🔵 Pre-Boot/Attest Subteam 6					
20	✔️ Implement List Components #31	Pre-Boot/Attest Subteam	Done	Mar 3, 2024	FR - List Components	Begin Testing
21	✔️ Implement Attestation #32	Pre-Boot/Attest Subteam	Done	Mar 3, 2024	FR - Attestation	Begin Testing
22	✔️ Implement Replacement #33	Pre-Boot/Attest Subteam	Done	Mar 3, 2024	FR - Replace Components	Begin Testing
23	✔️ Initial protocol for List Components #4	Pre-Boot/Attest Subteam	Done	Feb 10, 2024	documentation FR - List C	Begin Implementation
24	✔️ Initial protocol for Attestation #5	Pre-Boot/Attest Subteam	Done	Feb 10, 2024	documentation FR - Attes	Begin Implementation
25	✔️ Initial protocol for Replacement #6	Pre-Boot/Attest Subteam	Done	Feb 10, 2024	documentation FR - Repla	Begin Implementation
+ Add item						
▼	🟢 Comms Subteam 4					
26	✔️ Implement Boot Verification protocol using HIDE #28	Comms Subteam	Done	Mar 3, 2024	FR - Boot Verification	Begin Testing
27	✔️ Implement HIDE protocol #27	Comms Subteam	Done	Mar 3, 2024	FR - Secure Comms	Begin Testing
28	✔️ Initial protocol for HIDE secure communications layer #2	Comms Subteam	Done	Feb 10, 2024	documentation FR - Secu	Begin Implementation
29	✔️ Initial protocol for Boot Verification #3	Comms Subteam	Done	Feb 10, 2024	documentation FR - Boot	Begin Implementation
+ Add item						
▼	🔴 Build Subteam 8					
30	✔️ Implement fault-injection resistant patterns #47	Build Subteam	Done	Mar 5, 2024	Attack	🚀 Handoff
31	✔️ Add secure send/receive C interfaces for POST_BOOT code #22	Build Subteam	Done	Mar 4, 2024	FR - Build System	Begin Testing
32	✔️ Add <code>mxcc_delay.h</code> and <code>led.h</code> support to POST_BOOT code #53	Build Subteam	Done	Mar 4, 2024	FR - Build System	Begin Testing

Design Overview

- Rust (memory-safe)
- HIDE protocol with Ascon-128 cryptographic scheme
 - Transforms message into three-way challenge response handshake
 - Prevents forging/replay attacks
- Delays
 - Constant delays prevent brute-force attacks
 - Random delays deter hardware attacks (fault injection)

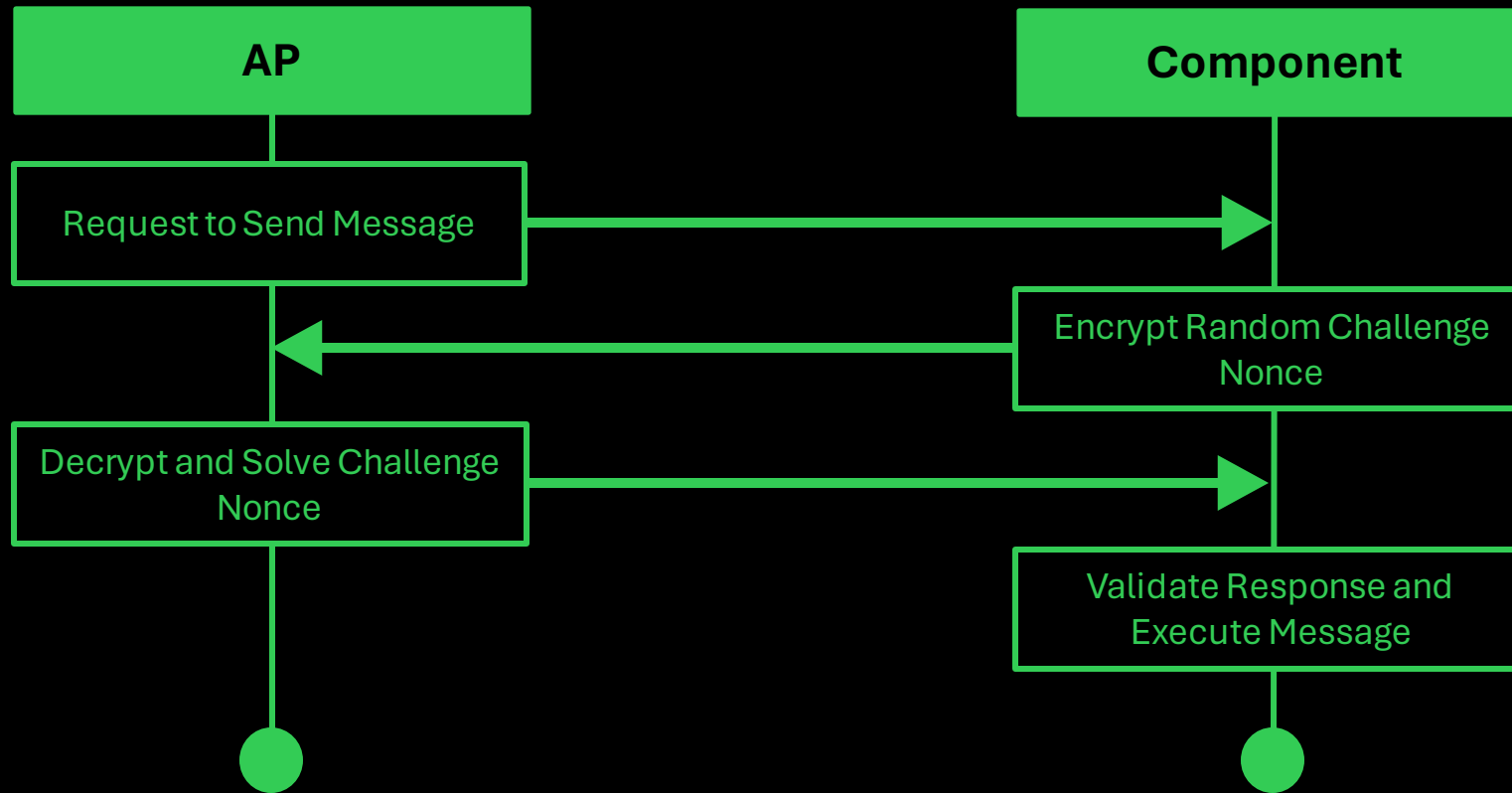


HIDE Protocol

- Sending of message initiates HIDE Protocol
- Sender of message sends message request to begin communication
- Receiver sends random, encrypted challenge nonce
- Sender must decrypt and solve challenge
- Challenge response is encrypted and sent with message
- Receiver validates response before executing message
- Protocol ensures messages are encrypted, authenticated, verified



HIDE Protocol



Improvements to Design

- Use key-derivation functions
 - Prevents key reuse and possible cryptography attacks
- Improve anti-glitching
 - Adding more random delays
- Reduce impact from exploits
 - Component does not need to store flags in plaintext since the AP is the one that presents all boot messages or Attestation Data
- Implement memory protection unit (MPU)



Attack Phase



Attack #0: Simple I²C Component

- Improper handling of I²C hardware conditions allows for a buffer overrun and arbitrary code execution
- This critical vulnerability affects the Component specifically and allows for complete compromise of the Component
- We developed an exploit for this vulnerability to extract Component flags and carry out attacks against the AP as well
- 85% of teams were vulnerable to this exploit since the bug originated from the reference implementation



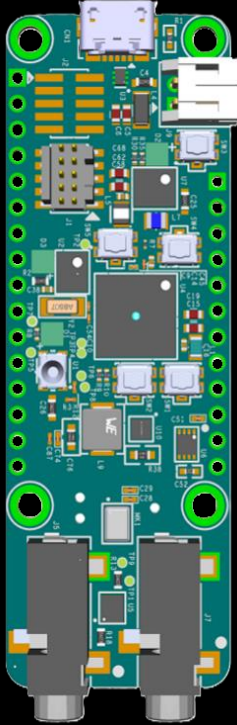
Attack #1

Attacking boot process with a compromised supply chain



Component A

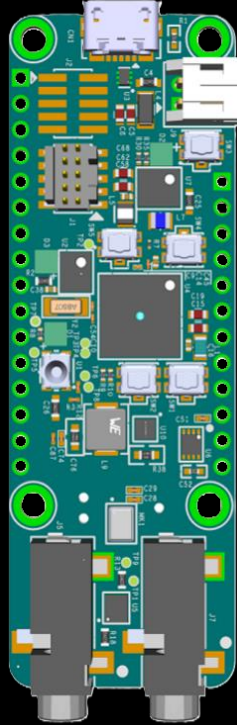
0x11111111



AP

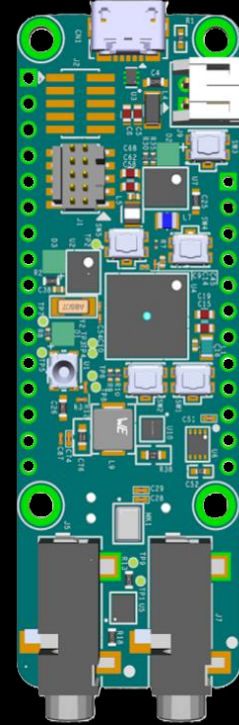
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0x22222222



Component B

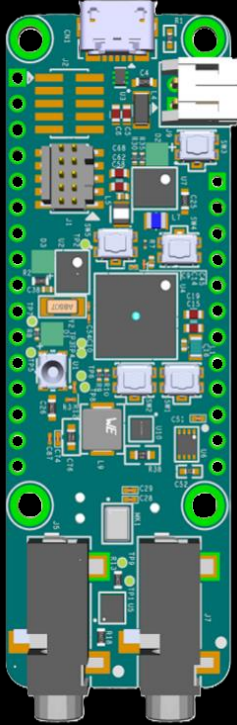
0x22222222



Here is a typical device configuration!

Component A

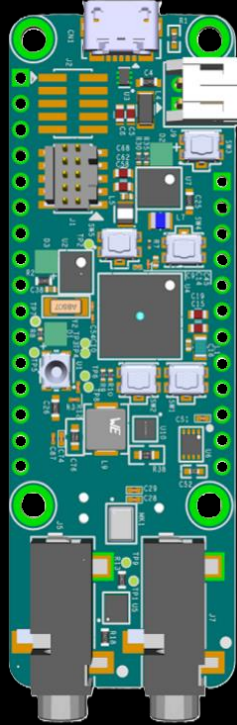
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AP

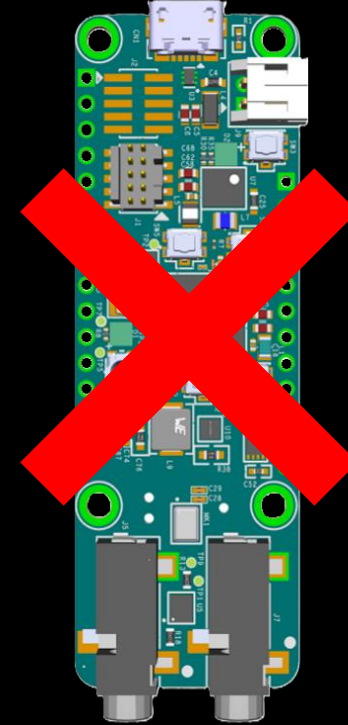
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0x22222222



Component B

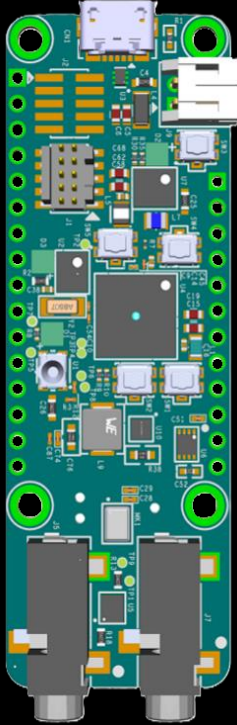
0x22222222



Component B becomes damaged!

Component A

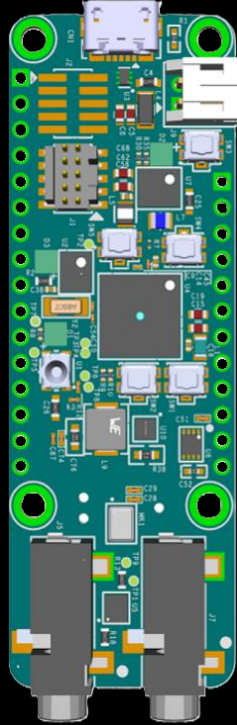
0x11111111



AP

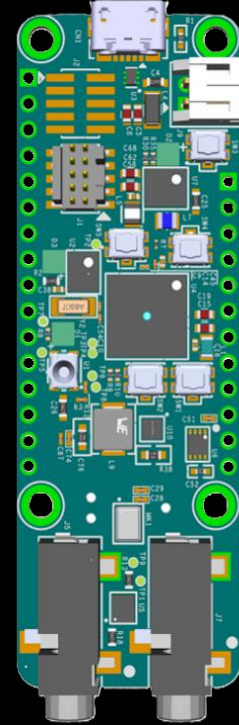
0x11111111

0x22222222



Component C

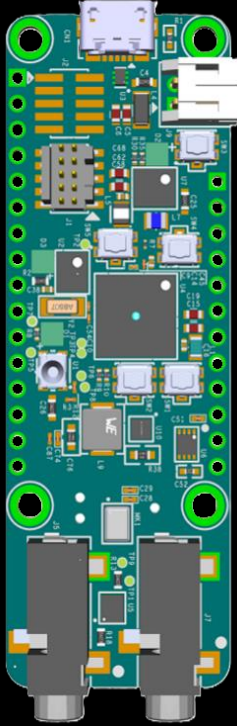
0x33333333



An authorized technician orders a new Component...

Component A

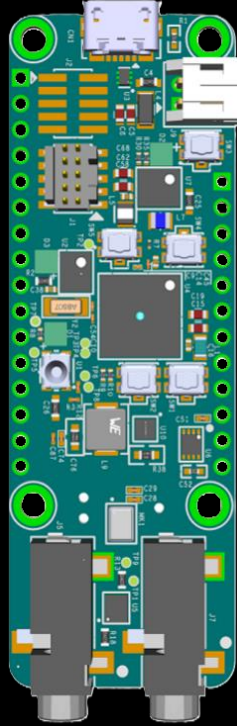
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AP

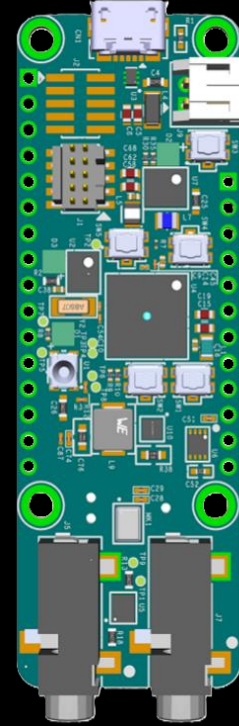
0x11111111

0x33333333



Component C

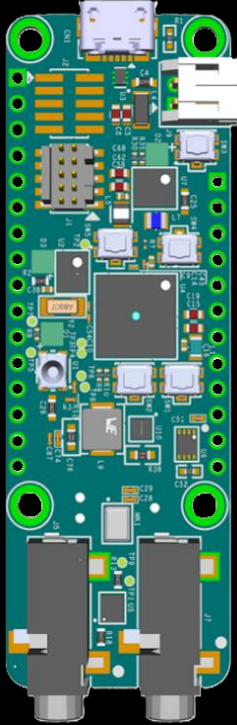
0x33333333



... and runs the replacement routine on the AP.

Component A

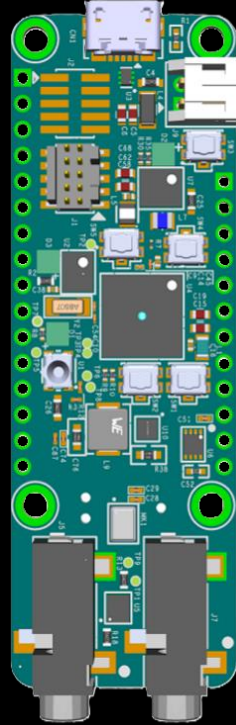
0x11111111



AP

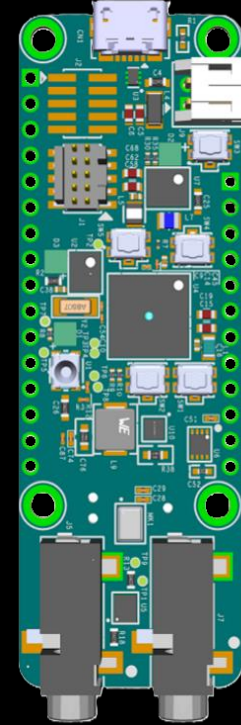
0x11111111

0x33333333



Component C

0x33333333



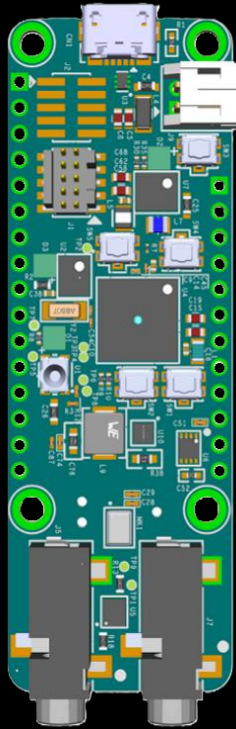
Boot A

Boot C

The device should be able to boot!

Component A

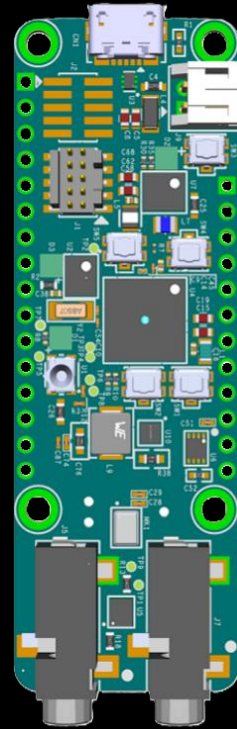
0x11111111



AP

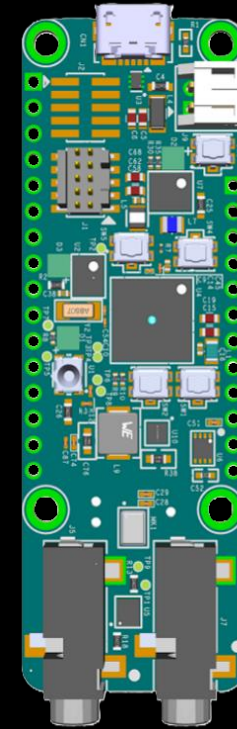
0x11111111

0x33333333



Evil Component

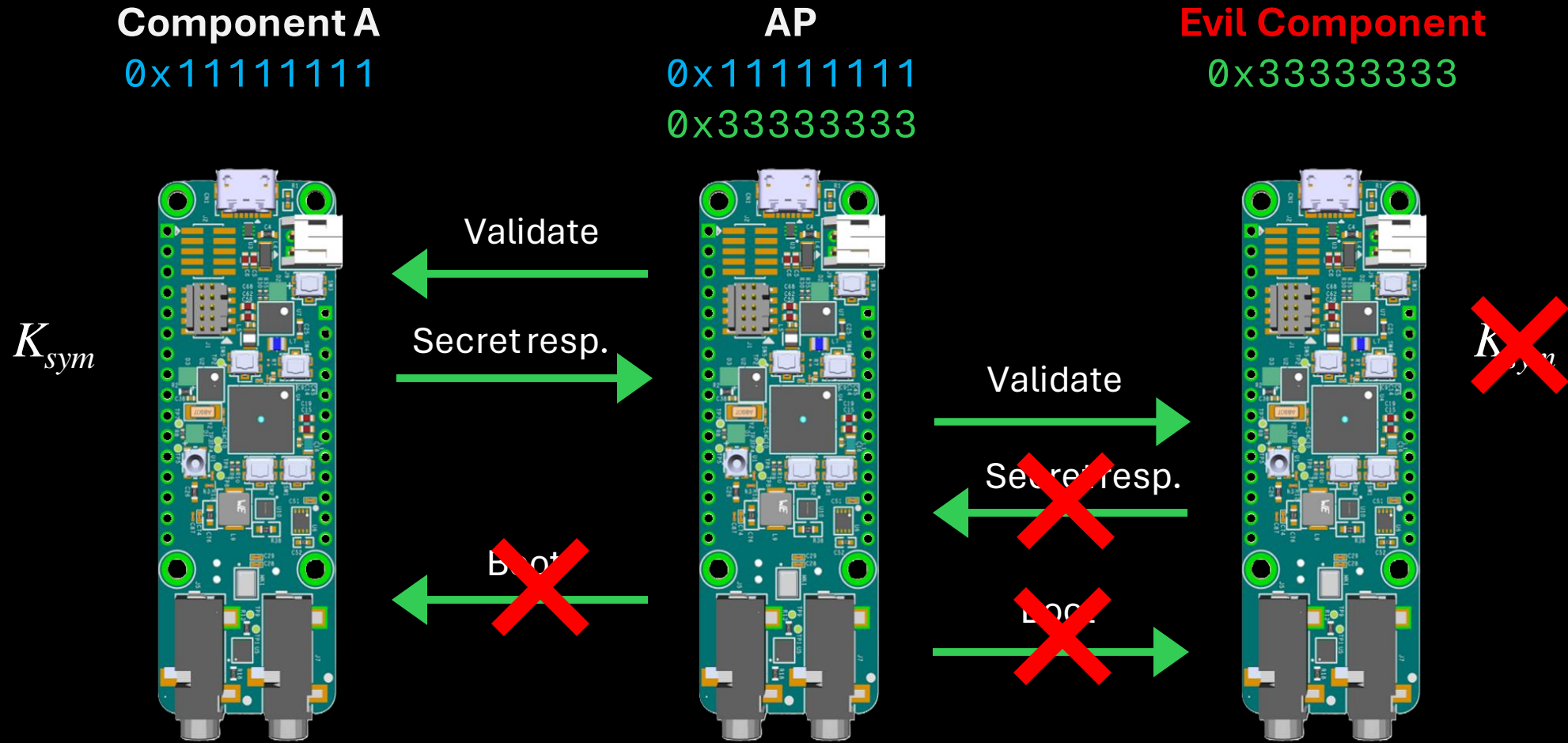
0x33333333



Boot A

Boot Evil

Attacker's Goal: Get the AP to boot despite an unauthentic Component being installed.

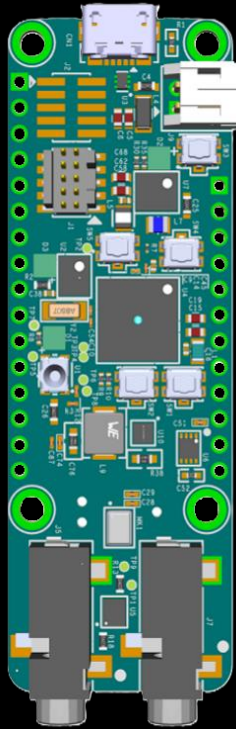


Simple Solution: Adding a validation step with a shared secret key prevents trivial attacks at booting.

Component A

0x11111111

K_{sym}



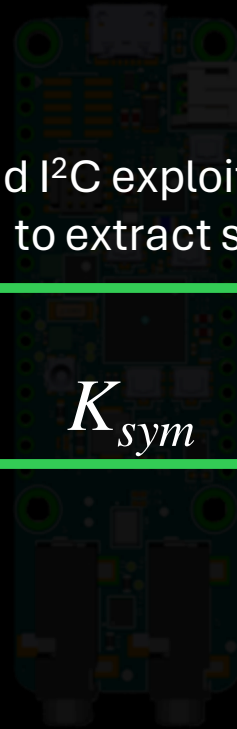
AP

0x11111111

0x33333333

Send I²C exploit with
payload to extract secret key

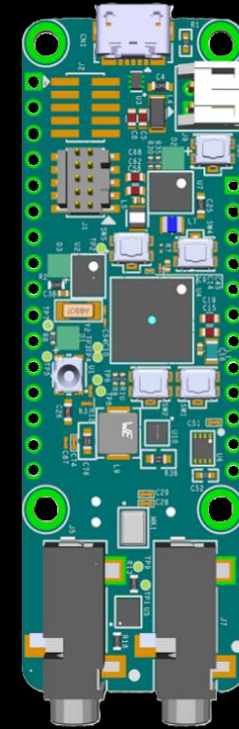
K_{sym}



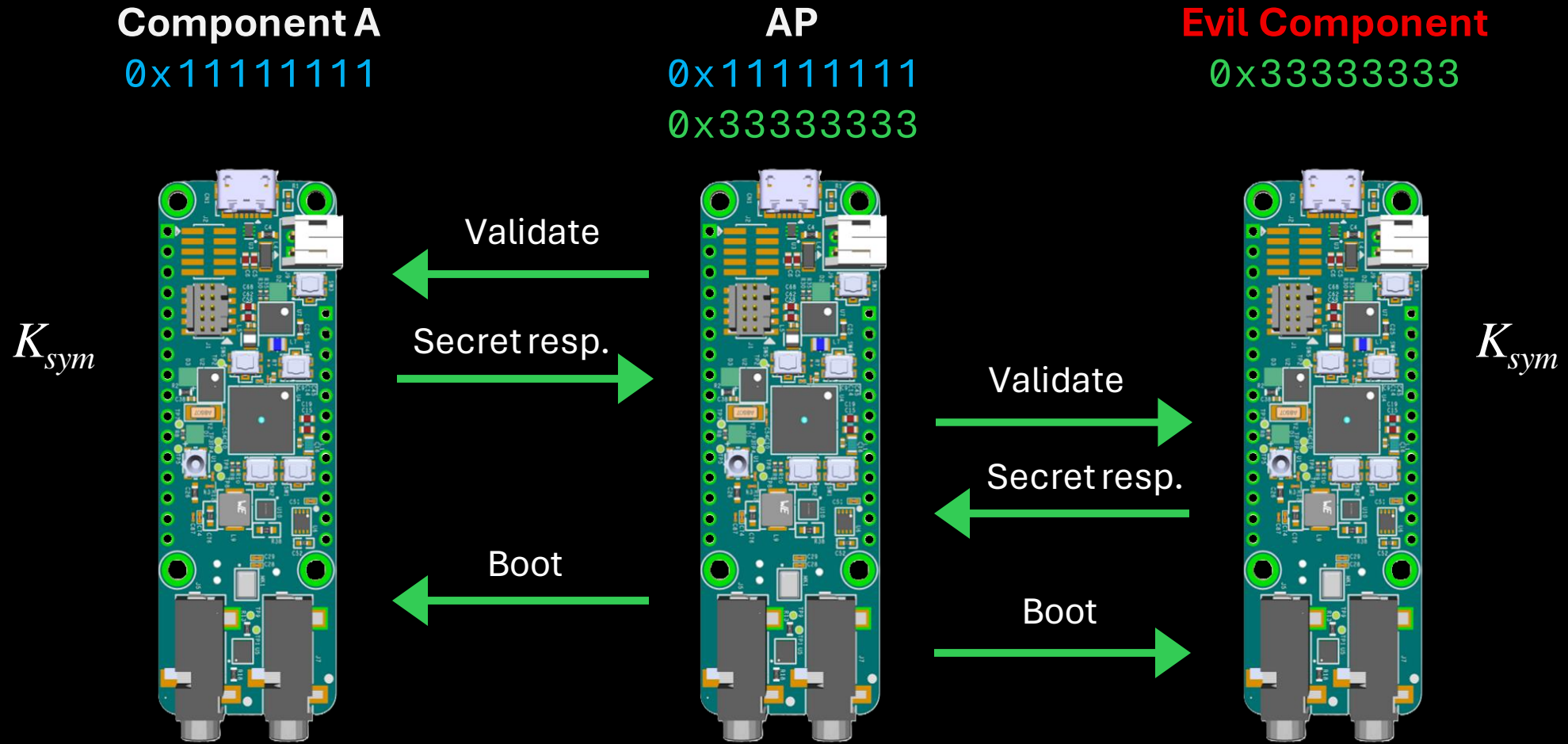
Evil Component

0x33333333

K_{sym}



Using the I²C Component exploit, we can
extract secrets!



Using the I²C Component exploit, we can extract secrets!

Component A

0x11111111

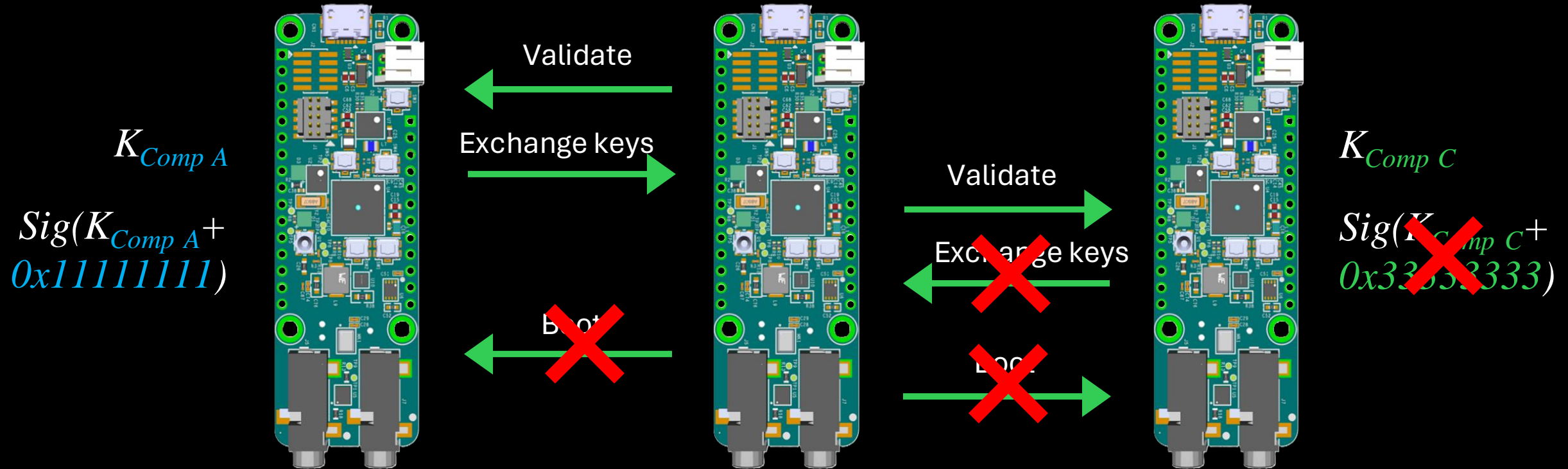
AP

0x11111111

0x33333333

Evil Component

0x33333333



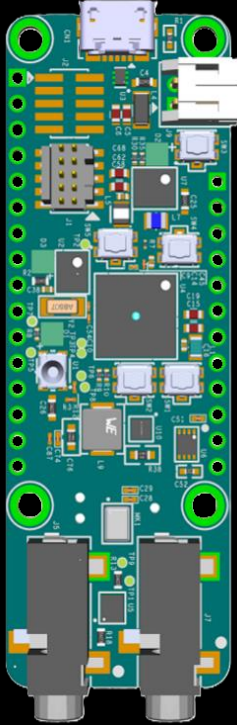
Better Solution: Adding a validation step with unique secret keys and host signatures.

Component A

0x11111111

$K_{Comp\ A}$

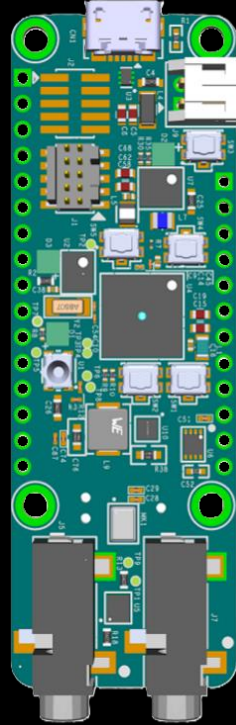
$Sig(K_{Comp\ A}^+ 0x11111111)$



AP

0x11111111

0x33333333

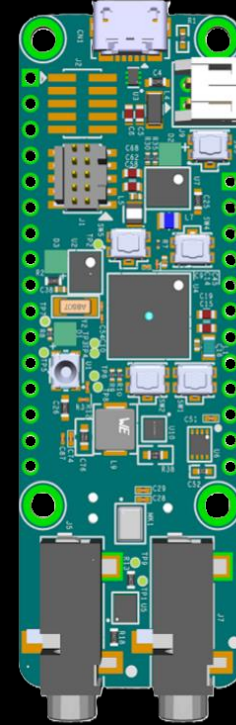


Evil Component

0x33333333

$K_{Comp\ A}$

$Sig(\text{X} K_{Comp\ A}^+ 0x11111111)$



Better Solution: Even with the I²C exploit, the host signature is invalid because of the Component ID mismatch.

Attack #1: Analyzing Replace Code

```
if validate_token():  
    CompID_New <- input()  
    CompID_Old <- input()  
    for i in num_components:  
        if CompID_Old == component_ids[i]:  
            component_ids[i] <- CompID_New  
            return Success  
    return Failure ("CompID_Old not found")  
return Failure ("Incorrect Token")
```

This code does not check if
CompID_New is already provisioned!

In other words: an AP can have two
provisioned Components with same ID!



Attack #1: Exploiting Replace Code

- New problem: two same Component IDs means that they share the same I²C address, which will cause bus errors
 - Attacker's fix: use the simple I²C exploit to disable Component A
 - This is done by changing Component A's I²C address to 0x00
 - Our Evil Component will handle both validate and boot requests from the AP



Component A

0x11111111

AP

0x11111111

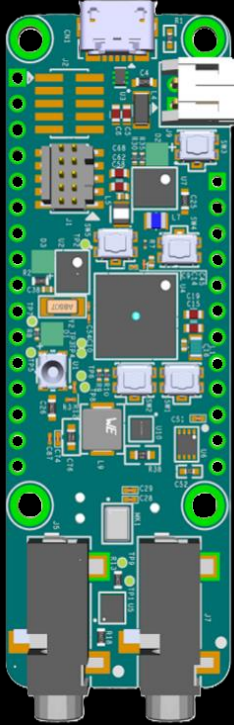
0x11111111

Evil Component

0x11111111

$K_{Comp\ A}$

$Sig(K_{Comp\ A} + 0x11111111)$

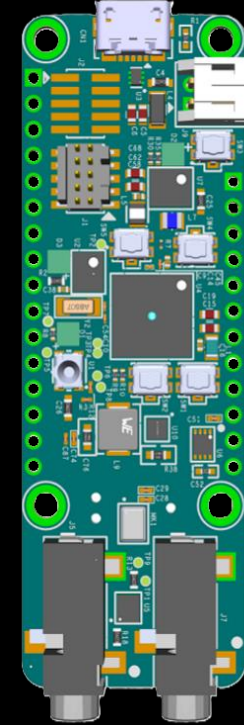


Send I²C exploit with payload

$K_{Comp\ A}, Sig(K_{Comp\ A} + 0x11111111)$

$K_{Comp\ A}$

$Sig(K_{Comp\ A} + 0x11111111)$



Use the I²C Component exploit to extract the unique secret key and signature, then disable Component A!

Component A

0x11111111

AP

0x11111111

0x11111111

Evil Component

0x11111111

$K_{Comp\ A}$

$Sig(K_{Comp\ A} + 0x11111111)$

Send I²C exploit with payload

$K_{Comp\ A}, Sig(K_{Comp\ A} + 0x11111111)$

Disable self

$K_{Comp\ A}$

$Sig(K_{Comp\ A} + 0x11111111)$

Use the I²C Component exploit to extract the unique secret key and signature, then disable Component A!

Component A

0x11111111

AP

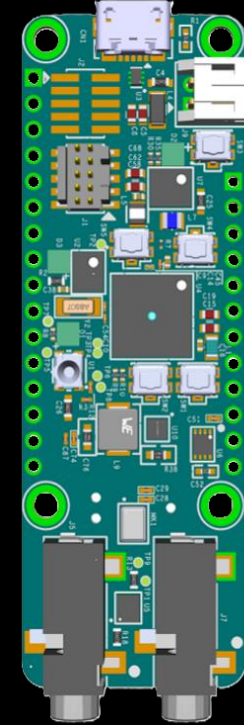
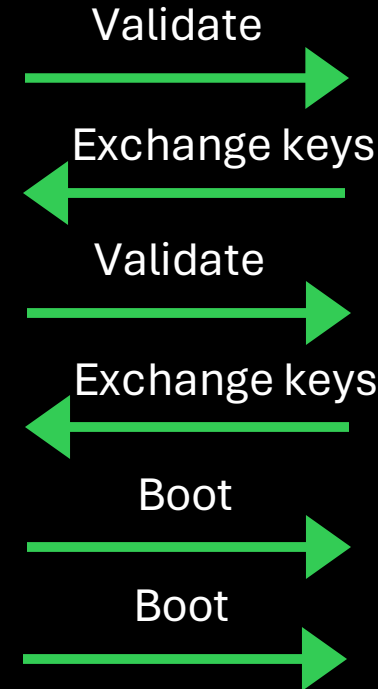
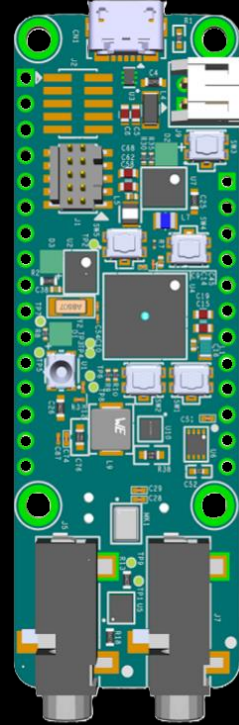
0x11111111

0x11111111

Evil Component

0x11111111

$K_{Comp\ A}$
 $Sig(K_{Comp\ A}^+$
 $0x11111111)$



$K_{Comp\ A}$
 $Sig(K_{Comp\ A}^+$
 $0x11111111)$

The attacker has successfully tricked
the AP into booting!

Attack #2

Hardware attacks against the MAX78000FTHR board



Attack #2: Hardware Attack

Goal: Skip an executing instruction with fault injection by a voltage glitch

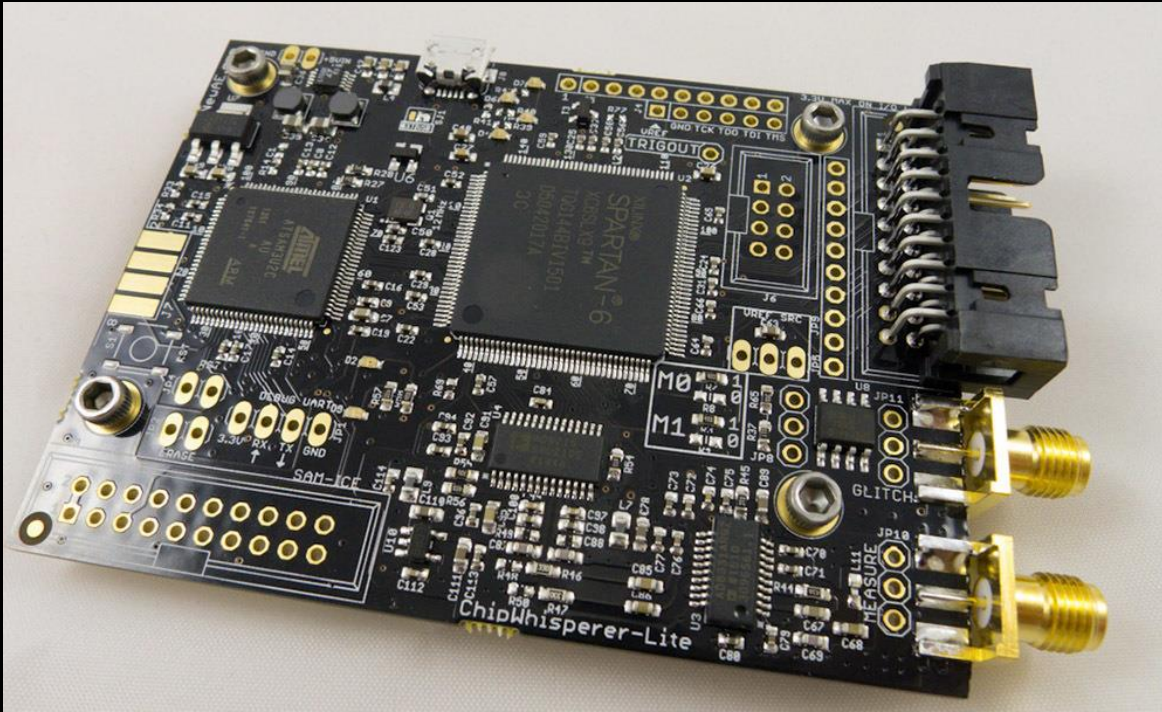
Method:

- Connect ChipWhisperer to the voltage line MCU Arm core
- Pull the voltage to ground while the core is executing an instruction

Challenges:

- Pulling voltage to ground for too long will cause a power reset
- Requires precise timing to pinpoint instruction to skip
- Capacitors provide limited power even though we pull to ground

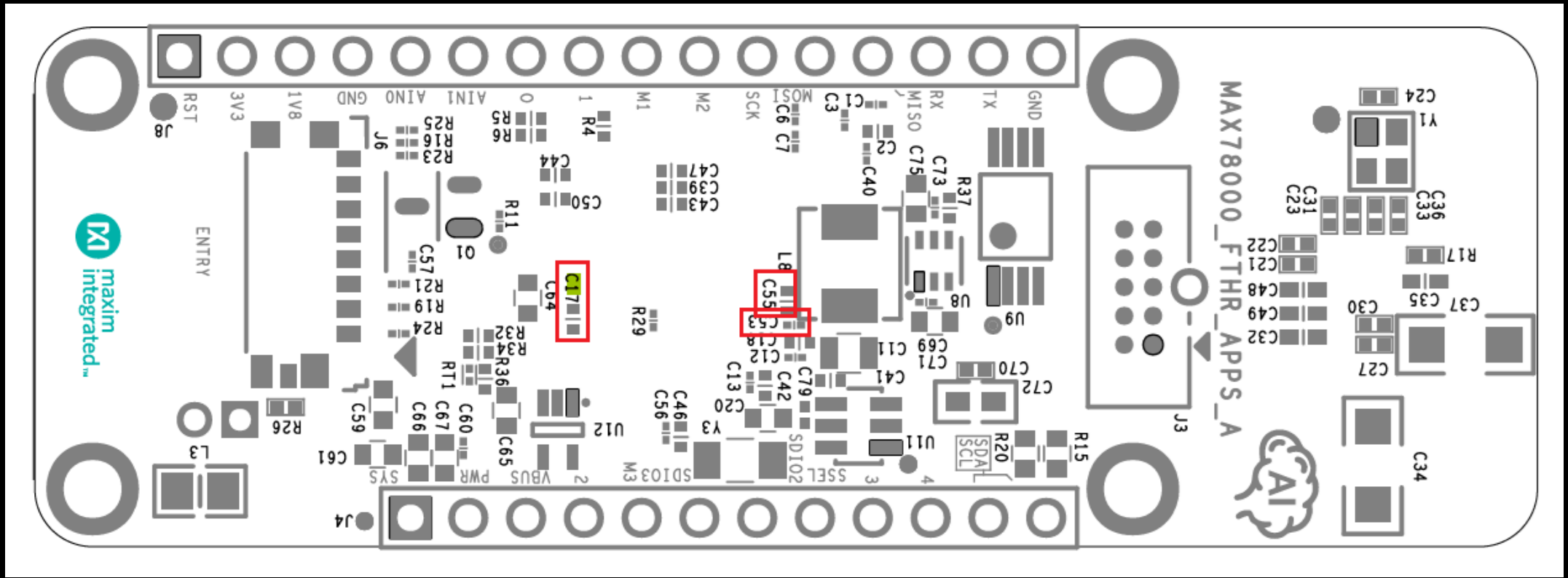




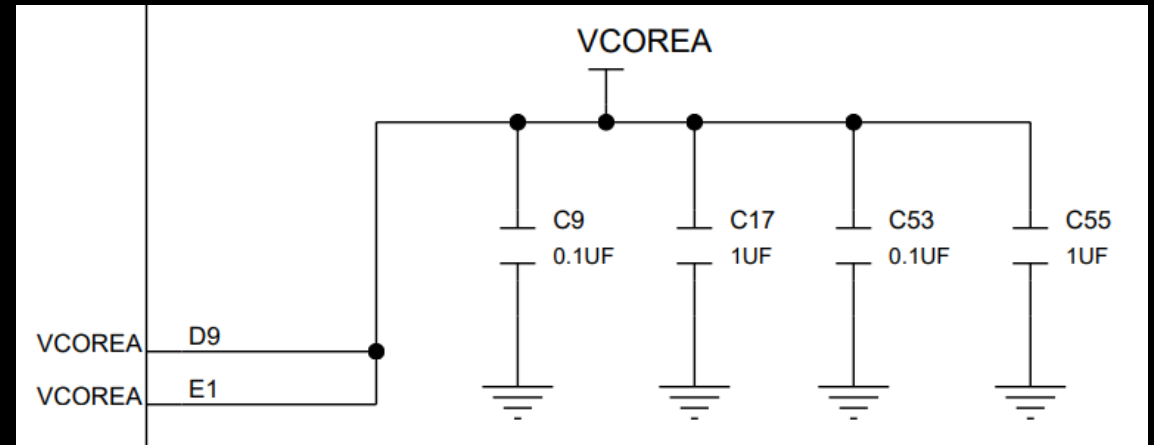
The oscilloscope demonstrates a voltage glitch attack, briefly bringing power to ground.

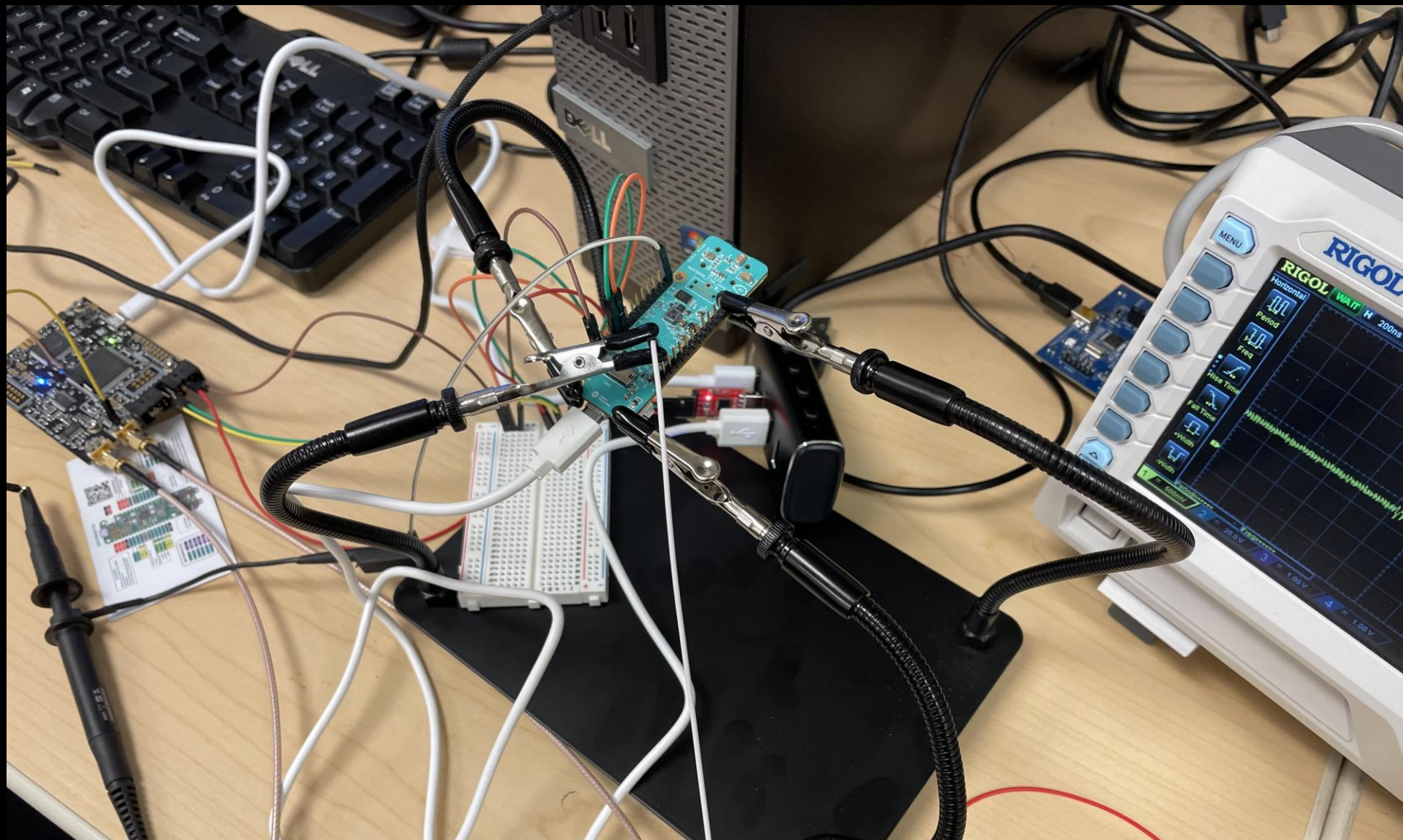
This year, we invested in a ChipWhisperer-Lite and an oscilloscope!





Reliable voltage glitching requires the removal of some capacitors.





Our test board setup for voltage glitch attacks!

Attack #2: Summary

- Implication: If you could skip any single instruction in the code, what instruction would you skip?
 - Most teams did not implement protections against this scenario
 - Voltage glitching allows bypassing security checks altogether
- Mitigations:
 - Adding truly random delays
 - If a delay is random, the attacker doesn't know when to apply the glitch
 - Multiple if statements and condition guards
 - It's difficult to skip multiple instructions in a row or time sequential skips



Other Attacks

- Attestation PIN brute force
 - Only 6 hexadecimal digits (000000 – fffffff)!
 - No delays means this can be cracked quickly
- Bad schemes + secrets sent over the wire to authenticate
 - Record these secrets with a logic analyzer, build new device with secrets
- For Damaged Boot, use the same working Component to respond to validation/boot requests for a broken Component
 - Requires a MITM device to translate the I²C addresses



Thank you! Any questions?

